



MILESMAKER - COURSE MARSHAL

Do you love the great outdoors, great big laughs and great times with your friends and family? Then we could have a great big opportunity just for you!!

We need enthusiastic, fun and chatty people to join us as Milesmakers and volunteer at Macmillan's big walks. Not only will you have a great day out but you will be making sure our walkers are fully supported, helping them to raise thousands of pounds to support people affected by cancer in your community.

What will I be doing?

You will be responsible for one of the marshal points on the course and will ensure that walkers are given clear directions and outstanding support and encouragement. You may also be asked to:

- Assist with the set up of the course
- Use a radio to communicate with the Course Manager and other volunteers
- Help clear the course after the event
- Help with other tasks during the day but only if you're happy to do so.

Why should I volunteer for Macmillan?

By joining our team of Milesmakers, you will meet new people, learn new skills and have a fun and active memorable day out. You will have access to bespoke customer service training developed by Boots and we will provide you with a volunteer t-shirt, Milesmaker pack, snacks, and refreshments on the day and a big thank you.

What skills do I need?

- An outgoing, chatty personality with great communication skills
- Energy and enthusiasm and an interest in meeting new people
- The ability to work as part of a team
- A calm manner to respond effectively to any incidents on the day

What's the time commitment?

We will provide you with exact timings nearer to the event. Some marshal points will only be required for part of the event while others will require support for the whole day. Please let us know your availability when you get in touch.

What support will I be given?

- Full details on your role prior to the event
- Regular communications in the lead up to the event
- A briefing on the morning of the event
- A contact on the day to answer any queries